

Most Dangerous Game

- 1. What is ominous about the name of the island?**
- 2. What doesn't Rainsford understand?**
- 3. Why does Rainsford swim in the direction of the shots?**
- 4. What is Rainsford's philosophy of hunting and of life? Why do you think Rainsford holds this philosophy?**
What is Rainsford's attitude toward the sailors' fear of Ship Trap Island? How might this attitude foreshadow what will happen later in the story?
- 6. What is unusual about the sound that Rainsford hears? Does Rainsford view the shots as an ominous sign?**
- 7. What sign does Rainsford find? Why is he glad to see the sign?**
- 8. For what is Rainsford known? Why is Rainsford uncomfortable when he meets General Zaroff?**
- 9. Give two examples of foreshadowing so far in the story?**
- 10. What is ironic about General Zaroff's statement about jaguars: They were no match at all for a hunter with his wits about him and a high-powered rifle?**
- 11. What animal does Zaroff hunt? When speaking to Rainsford about hunting, how does Zaroff demonstrate the workings of his analytical mind? Is it logical? What is missing from the argument?**
- 12. What justification does General Zaroff give for his hobby?**
- 13. What indication does Zaroff give of being civilized?**

14. What is Zaroff's philosophy of life? How does it differ from Rainsford's?
15. How does Zaroff trap ships to provide for his quarry for his hunt?
16. Zaroff tells Rainsford, "It's a game, you see." In what sense is Zaroff using the word *game* ?
17. What is the real reason why Rainsford feels ill?
18. Why can't Rainsford sleep? What does the "faint report of a pistol" tell Rainsford?
19. Whom does Zaroff propose to hunt? Do you think he'll let Rainsford off the island? Why/Why not?
20. What is Rainsford's plan? Explain.
21. How does Rainsford plan to outwit General Zaroff? Explain.
22. Why does Zaroff blow the smoke ring? What does he want to communicate?
23. How Does Zaroff know where Rainsford is hiding?
24. What statement reveals that Rainsford has learned an important lesson since the beginning of the story?
25. What happens to Ivan? Why do you think this happened?
26. What two things bother General Zaroff? How does this affect him mentally?
27. Why does Rainsford fight Zaroff to the end of the story? Does he have any other options?
28. How do think Rainsford will change after having been "the hunted"?
29. If you were Rainsford, would you consider Zaroff's rules of the game fair? Why?/Why not?
30. Give an example of verbal irony? What type of conflict is established in the story?